

# Cheese Chase

## Items Needed

1. One Die per game board  
Virtual Die are available online at  
A.) Type “Online Dice Roller” and google has its own.  
B.) <https://dice.virtuworld.net>  
C.) <https://www.calculator.net/dice-roller.html>
2. Two Pawn Pieces
3. Board – 10 to pick from

## Rules

1. Players can only move horizontally or vertically (no diagonal moves).
2. Players roll the single di to decide who goes first.
3. Players roll a di and move that many spaces either horizontally or vertically, but not both, unless they come to a corner and then they must change direction.
4. If a player lands on a “Bonus Roll” space, he/she gets to roll again.
5. The “Cheese Square” counts as a square, so if a player rolls a 3 and is directly one square to the right of the cheese square, he/she could move 3 hops to the left leaving them now 2 squares to the left of the “Cheese Square.”
6. The first player to roll the di and land directly on the “Cheese Square” wins the game.

## Goals

The purpose of the activity is to work on several skills.

1. Students practice thinking about objects moving horizontally and vertically.
2. Students practice counting
3. Students work on their motor skills of moving the pawn accurately.
4. Students start working with grids and counting on them, which helps with understanding of reading columns and rows in a spreadsheet.